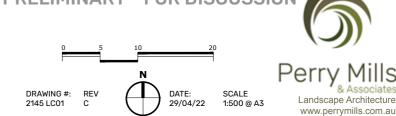
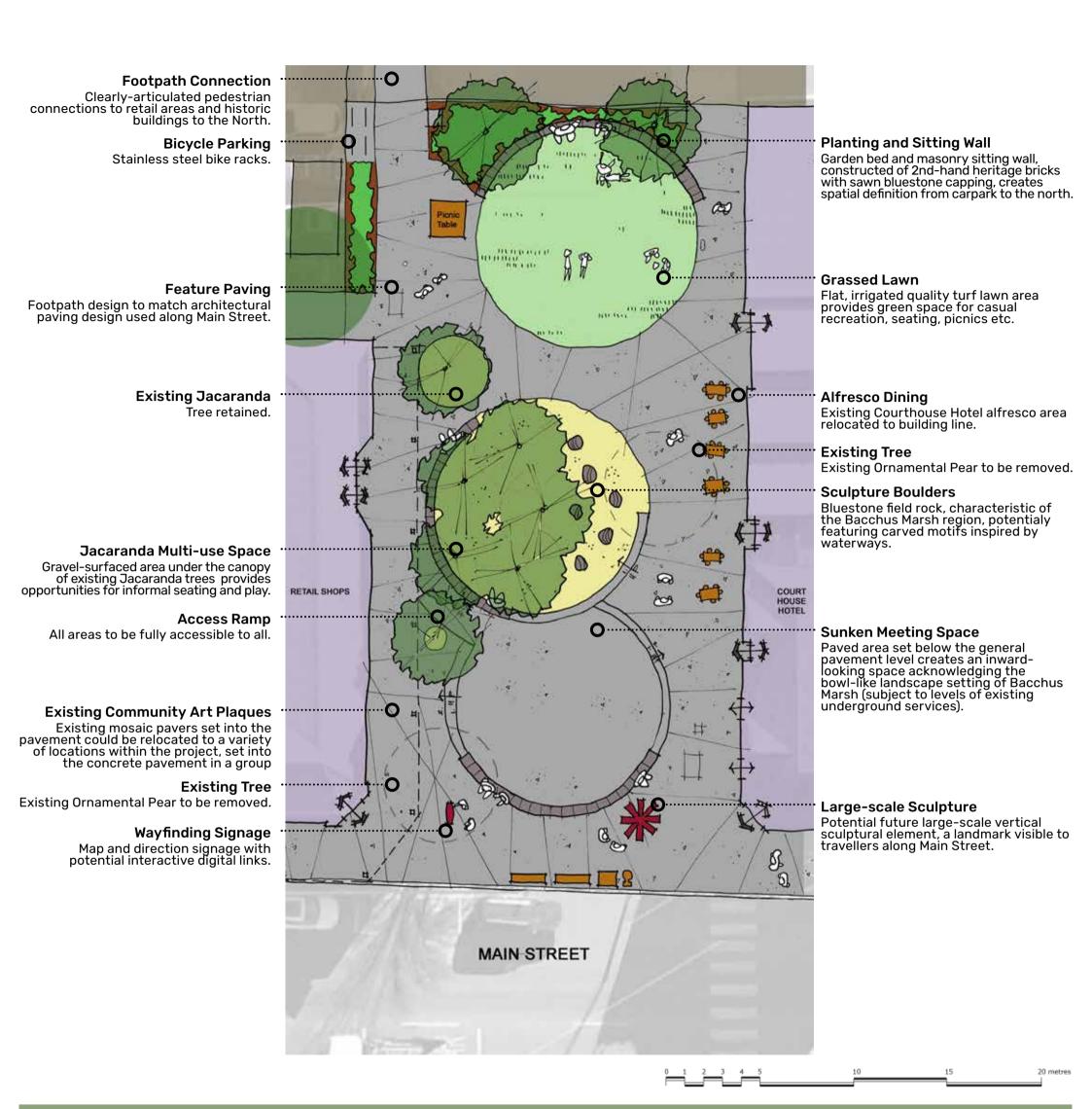


Bacchus Marsh





DESIGN AIMS

Create three distinct spaces:

- a meeting space in the area of highest pedestrian traffic, adjačent to Main St
- a space for sitting under the canopy of the Jacaranda trees
- a piece of green at the northern end where pedestrian traffic is less, in full sun

Maintain pedestrian permeability along the building lines - what used to be the footpath - to facilitate linkages to the

Use circular shapes and subtle changes in level to focus the spaces inward.

Retain existing Jacaranda trees.

Use natural materials - bluestone, gravel, pebble aggregates - along with traditional building materials - brick, shaped or sawn stone.

COURTHOUSE PLACE SKETCH OPTION 1

MAIN ST STREETSCAPE UPGRADE STAGE 4

Bacchus Marsh

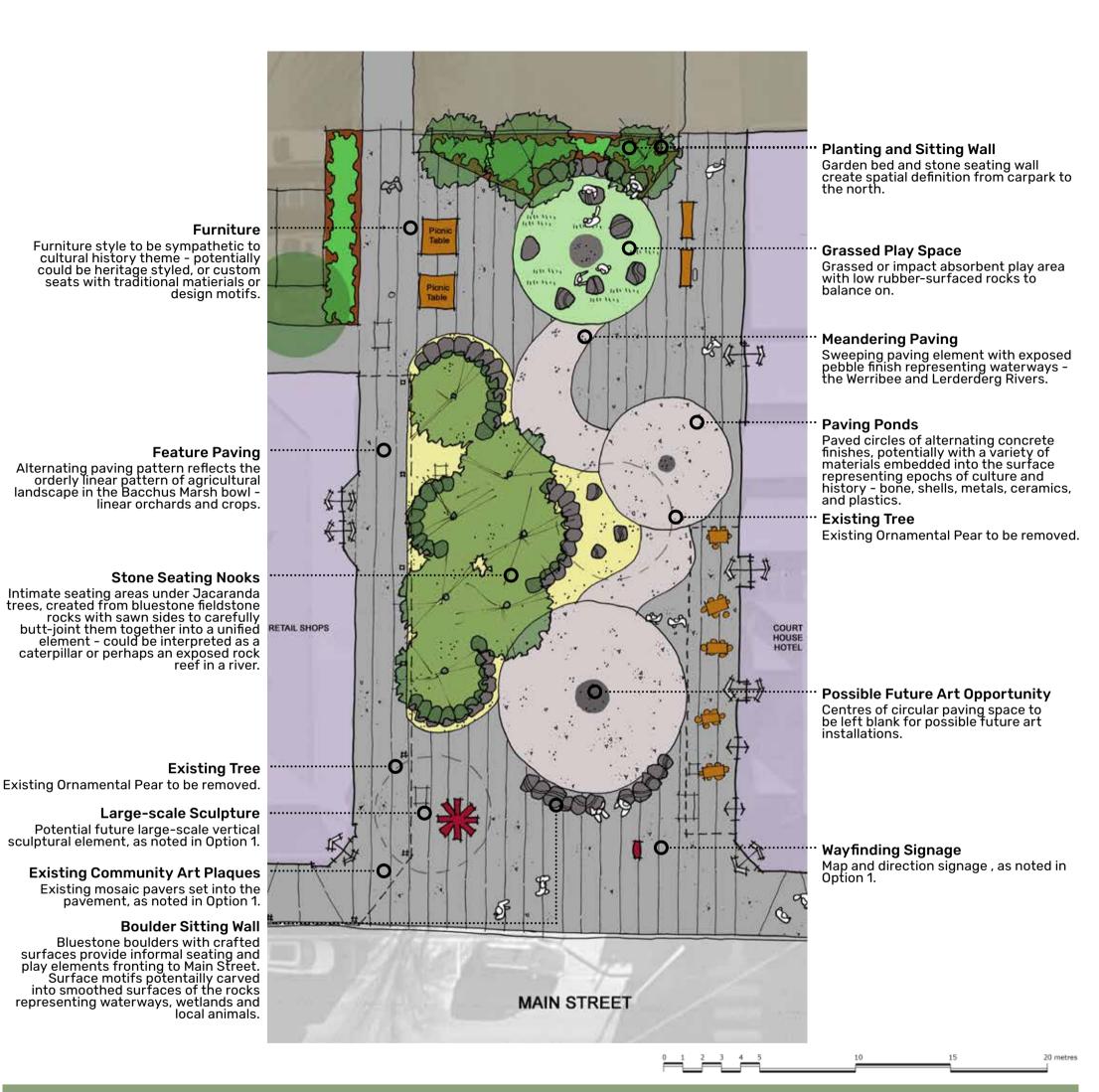
PRELIMINARY - FOR DISCUSSION

DRAWING #: REV 2145 LSK02



1:200 @ A3

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DESIGN AIMS

Create small, enclosed areas under the existiing Jacaranda trees, fronting and looking out to the larger open paved area.

Use water as a theme for interpretation of the local landscape.

Use artworks to reflect the history of the locality and communities of Bacchus Marsh.

Use elements that invite play to encourage use of the space by children as well as adults, helping to create a place that will draw people in and be an active space.

Create opportunities for potential future artwork referencing the shared landscapes and cultures of Bacchus Marsh.

Retain existing Jacaranda trees.

Use natural materials - bluestone, gravel, as well as concrete, and native and indigenous plants

COURTHOUSE PLACE SKETCH OPTION 2

MAIN ST STREETSCAPE UPGRADE STAGE 4

Bacchus Marsh

PRELIMINARY - FOR DISCUSSION

DRAWING #: REV 2145 LSK03 C

2145 Bacchus Marsh St 4



SCALE 1:200 @ A3 Perry Mills

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